

**KFE4Skills Competition Spec – THEATRICAL MEDIA MAKE-UP & BODY ART – LEVEL 3**

KFE4Skills general rules and guidance latest version is at: <https://www.kentfurthereducation.org/skills-competitions-1>

Relevant WSUK Occupational Standard: <https://api.worldskills.org/resources/download/12358/15078/16006?l=en> (closest OS to TMM)

	Section	Criteria Guidance	Spec Criteria Status
1	Entry Criteria	Entrants must be in education and/or employment with training, at one of the KFE college organisations (EKC Group, MidKent College and North Kent College (including Hadlow College), and/or have completed or be undertaking a relevant Level 2 or 3 or above programme within the last 12 months.	
2	Entrant Numbers	<ul style="list-style-type: none"> <li>○ <b>Each college organisation (not campus) may register up to (2) students.</b></li> <li>○ <b>Confirmed max number of students in total: 6</b></li> </ul> <p>At the time of entry the entrants must have been challenged at the level of the competition. This means that entry is only possible through a qualifying process at your local college and with the endorsement and verification of the lead staff from that college. Competitors and competition leads should refer to the relevant WSUK occupational standard noting this competition relates broadly to the beauty therapy OS.</p>	
3	Competition Prep	<p><b>Preparatory Brief</b></p> <ul style="list-style-type: none"> <li>○ Theatrical media make-up and body art is an exciting, dynamic and creative industry. This is a highly innovative sector and one that is constantly evolving the industry in terms of its skills and practices. Professional theatre and media make-up artists must be competent in a wide range of skills and techniques and effective communicators with excellent creative and transferable skills.</li> <li>○ The Artist will be expected to have the relevant theoretical and technical knowledge and skills. Competitors will also be asked oral questions related to the tasks during the consultation process. A mood board will need to be displayed during the competition for the chosen theme.</li> </ul> <p><b>Models</b></p> <p>All competitors should choose an appropriate model that is aged 16 or above. The model will need to be suitable for competition and not be contra indicated to any services. This and any patch tests need to be completed and checked prior to the day of the competition.</p>	

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		All models will need to be confirmed before the event to the organisers and will be required to sign-in on event day. They will also be required to give permission for photographs and filming related to the event taking place on the day.
4	<b>Core Competency</b>	<p>Competitors taking part in this competition should be able to demonstrate:</p> <ul style="list-style-type: none"> <li>○ Professional demeanour</li> <li>○ Safe working practices</li> <li>○ Professional attitude</li> <li>○ Effective interaction with the client</li> <li>○ High level of skill and dexterity</li> <li>○ Management of time allocation</li> <li>○ Ergonomic working methods</li> </ul>
5	<b>Duration</b>	<ul style="list-style-type: none"> <li>○ <b>5 Hours</b> (approximately)</li> <li>○ Additional time for familiarisation, health and Safety and general event briefings, judging and awards should be added to this time.</li> </ul>
6	<b>The Skills Competition Task Details</b>	<p><b>Pre-competition Submissions</b></p> <p>Competitors will be required to bring a mood board/ design plan based on the theme Fantasy to the competition but <b>this is not required to be submitted</b> before the competition day.</p> <p><b>Competition Brief</b></p> <ul style="list-style-type: none"> <li>○ Task 1: Consultation</li> <li>○ Task 2: Hair Design</li> <li>○ Task 3: Body Painting</li> </ul> <p>The skills tasks within the competition will take approximately 3.5 hours. Breaks, lunch, judging phase and awards ceremony will add to this time.</p> <ul style="list-style-type: none"> <li>○ 0.5 hours for consultation</li> </ul>

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- 1 hour for hair design
- 2 hours for body painting

### Task 1- Consultation 20 Minutes

The consultation process should cover the following. Technical information will be required for the treatments given

Notes: additional information may be added as required during the treatments. The judges will collect consultation/ record cards at the end of the competition.

### Task 2: creating your hair design

This is to be in keeping with your design for the body painting and will take 1 hour to complete. Heated tools must be used in a safe manner along with products.

### Task 3: creating your body painting

Design must match your mood board which should be displayed during you competing time, paint will give good coverage, designed will display good depth, colours will work well together, all paint is neat in application where appropriate, quality work is produced. Additional props can be no more than 25 % of the overall final design.

### **Competition Theme**

The theme is fantasy and competitors will be expected to incorporate a hair design, as well as the following areas of the body - Torso, arms, neck, face and hair style to match.

The painting maybe completed in any methods you choose, or a combination of methods. Transfers are not permitted.

Using your choice of mediums and techniques:

Mediums:

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	<ul style="list-style-type: none"> <li>○ Paints (non toxic)</li> <li>○ Airbrush paint- machine to be pat tested before arrival at college entering</li> <li>○ Glitters/ Gels</li> <li>○ Rhinestones/ Flat stones or other Embellishments</li> </ul> <p>Techniques:</p> <ul style="list-style-type: none"> <li>○ Fading</li> <li>○ Blending</li> <li>○ Hand Painting</li> <li>○ Stencilling</li> <li>○ Airbrushing</li> </ul>										
<p><b>7</b></p> <p><b>Marking &amp; Assessment Requirements</b></p>	<p>Each competition module will be assessed and marked independently of any other competition activity, using objective and judgement criteria or a combination of both during each task.</p> <p>Assessment through:</p> <ul style="list-style-type: none"> <li>○ Pre competition entry criteria</li> <li>○ Observation</li> <li>○ Inspection of completed tasks</li> <li>○ Oral questioning</li> </ul> <table border="1" data-bbox="497 1043 1794 1230"> <thead> <tr> <th>Task Skill</th> <th>Score</th> </tr> </thead> <tbody> <tr> <td>Personal and interpersonal skills</td> <td>10</td> </tr> <tr> <td>Hair design</td> <td>45</td> </tr> <tr> <td>Body painting</td> <td>45</td> </tr> <tr> <td><b>Total</b></td> <td><b>100</b></td> </tr> </tbody> </table> <p>For all objective criteria, the following measurement will be used:</p>	Task Skill	Score	Personal and interpersonal skills	10	Hair design	45	Body painting	45	<b>Total</b>	<b>100</b>
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	<p>Objective assessment will be used whenever the process or product is correct or incorrect, complete or incomplete, against a given benchmark that the judges can agree on (0/1). It is used whenever it is possible to take a measurement of some kind.</p> <p>For all judgement criteria, the following marking scale will be used/ or a variation:</p> <ul style="list-style-type: none"> <li>○ 0 = Does not meet industry standard</li> <li>○ 1 = Meets minimum industry standard</li> <li>○ 2 = Meets industry standard</li> <li>○ 3 = Exceeds industry standard</li> </ul> <p>Each competition module will be assessed and marked independently of any other competition activity. Once marks have been awarded by each of the judges, they will be averaged to obtain the final mark. The panel of judges has been selected from a range of industry, college and training provider representatives. The judges' decisions will be moderated and quality assured.</p>																																										
<p><b>8 Judges &amp; Marking</b></p>	<p>The KFE competition will use marking guides best suited to the industry event. An example scoring sheet is below.</p> <p>Judges will be selected from the expert KFE staff drawn from various colleges. Panels will normally number three to five judges and in some cases may include an external judge from the industry sector or an awarding body. Judges' decisions are final in all instances, although scoring will be open and transparent.</p> <p><b>JUDGE MARKING SHEET</b></p> <table border="1" data-bbox="495 995 2094 1294"> <thead> <tr> <th>Competitor Name</th> <th>Score Task 1</th> <th>Score Task 2</th> <th>Score Task 3</th> <th>Total Score</th> <th>Comments</th> </tr> </thead> <tbody> <tr><td>1</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>2</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>3</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>4</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>5</td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td>6</td><td></td><td></td><td></td><td></td><td></td></tr> </tbody> </table>	Competitor Name	Score Task 1	Score Task 2	Score Task 3	Total Score	Comments	1						2						3						4						5						6					
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<b>9</b>	<b>Student Support Required</b>	<p>Additional student helpers are expected to be required as models. How many required per student / college organisation:</p> <ul style="list-style-type: none"> <li>○ At least 1 model per competition student.</li> <li>○ These should also be registered on the KFE4Skills portal as they will also be issued a participation medal and will be named in the programme. Scoring sheets must be retained post event for 1 calendar month and then deleted.</li> </ul>
<b>10</b>	<b>Resources</b>	<p>Competitors are responsible for providing all consumable products and equipment needed for the competition.</p> <p>Competitors are responsible for providing all consumable products and equipment needed for the competition. Towels and couch covers will be provided, along with stools, chairs and trolleys. Storage boxes are to be stored neatly under couches during the competition.</p> <p>Competitors will need to provide their own model that fits the brief and is suitable for all treatments needed.</p> <ul style="list-style-type: none"> <li>○ PPE</li> <li>○ Sanitisation Products</li> <li>○ Paints, products, brushes, sponges etc</li> <li>○ Consumables- Couch roll/ Tissues, modesty wear for clients</li> </ul> <p>Competitors must be in full uniform and suitable foot-wear. The competitors must present themselves in a manner that is acceptable by industry and all jewellery and piercings will need to be removed.</p>
<b>11</b>	<b>Health &amp; Safety</b>	See relevant risk assessments and additional competition round specific rules and guidance requirements.
<b>12</b>	<b>Risk Assessment</b>	<ul style="list-style-type: none"> <li>○ The host college must have completed a relevant risk assessment and filed this centrally for KFE4Skills.</li> <li>○ Participating visiting colleges should complete risk assessments relevant to their event participation.</li> </ul>
<b>13</b>	<b>Competition Spec additional rules and requirements</b>	<p>The following is in addition to the overall KFE4Skills General Rules &amp; Guidance. A completed registration is a confirmation that a competitor has agreed to the rules and requirements of the competition.</p> <p>All electrical equipment must be PAT tested and labelled before using at the competition and all the supporting equipment must be fit for purpose.</p>